







Spell User:	PP:	Elem. Bonus:

Note:	Race:	Base:	TPC:

PROFESSION CARD

ARMS MASTER

Bonus:	+5 Endurance			
Bonus:	-2 Morale			
Restriction:	Mentalism Spells Lvl 1-3			
Experience Points:				

1- Handed	2-Handed	Blocking	Special
PASSIVE SKILL RANKS 1-4			
+2 to AR	+1 Damage	+1 SB	+2 Def
+2 Damage	+2 to AR	1/2 SB Weapon Blocking	+2" Leader Range
Ignore Armor	Ignore SB	+2 SB	-2 Rs
+4 Damage	+2 Damage	Full SB Weapon Blocking	+10 En

ACTIVE SKILL RANKS 1-4

+1D6 AR	+1D10	Use shield against 2 attacks	Hit target is reduced to 1/2 MR for 2 turns.
2 attacks against same enemy	1 attack against 2 enemies	1 additional 2D6+SB attack, push target 2"	+5 to maneuver rolls for 1 unit within 5".
Attack 5" away (loses weapon)	1 attack against 2 enemies in a line 2" away	Ignore 1 attack from any direction	+5 to ARs for 1 unit within 10" this turn.
3 attacks against any enemies	1 attack against 4 targets	2xMR charge against medium enemies. All affected roll for disruption	Attunes weapon to specific enemy dealing double damage.



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